

MPRD Youth Soccer Game Day Rules

Objectives

To provide competitive and recreational soccer leagues in a family environment. MPRD will play all games according to official FIFA laws with the following amendments:

Town Soccer Facilities

Cheryll Woods-Flowers Complex (Patriots Point) – 85 Patriots Point, Mt. Pleasant

Park West Complex – 1251 Park West Boulevard, Mt. Pleasant

Carolina Park Complex – 767 Airport Rd, Mt. Pleasant

There will be a facility supervisor at each game identifiable by a NEON YELLOW t-shirt or sweatshirt. They are Rec Department employees, and as such, represent the final authority for each situation not handled by the referee.

Division	#per side	Minimum #	Length	Ball Size	Halftime	Offside
U10 Girls	7 v 7	6	4 (12 min) quarters	4	5 min	Yes
U10 Boys	7 v 7	6	4 (12 min) quarters	4	5 min	Yes
U12 Girls	7 v 7	6	4 (12 min) quarters	4	5 min	Yes
U12 Boys	9 v 9	8	4 (12 min) quarters	4	5 min	Yes
U15 Coed	7 v 7	6	4 (12 min) quarters	5	5 min	Yes

- The Buildout Line is in use for all U10 games. All attackers must retreat to the buildout line until the ball is put into play by the GK. Quick restarts by the GK prior to attackers attempting to depart the penalty area negate the requirement to be behind the line before the ball is in play.
- A one-minute substitution period between the 1st and 2nd quarters and between the 3rd and 4th quarters will occur. This is not a coaching moment. Teams need to immediately swap sides so the 2nd and 4th quarters can commence on time.
- Goalkeepers – Punting is not allowed in U10 and below. Punting is allowed in U12 and above. Dropkicking is allowed in all age groups.
- No Heading in U12 and below– restart with an IFK for infractions. Heading is allowed at U15 and above only.
- No Slide Tackling in any age group – restart with an IFK for infractions or DFK if player fouled opponent in the process of sliding.

- U15 Coed – No minimum requirement of males or females to be on the field. They are treated as equal with the minimum number of players being 8.
- Games that play 2 full quarters or one full half are counted as official and will not be rescheduled due to weather or other circumstances.
- When a team goes up by 5 goals they must play one player down and put their best player in as goalie. We are not punishing the best player. Goalies are usually the leaders on the team. They can use this role to show leadership and talk to their players when on defense. If the team comes back and closes the 5 goal deficit to within 4 goals they can return to normal play.

Forfeits & Match Adjustment

A 10-minute grace period will be given. If either team (or both) are not able to field the minimum number of players to play, they automatically forfeit. If a game starts late because of coaches and/or players, then each quarter will be shortened equally to adjust to the allotted field time usage and allow any other games to start on time.

Throw-Ins

A second attempt will be allowed during regular season games in all age groups as this is a learning league. No second attempt will be allowed during tournament play.

Offside

Obvious Offside will be called in all leagues/age brackets.

Team Bench Area

Coaches/Teams must be separated by halfway line and each coach/team member must always stay on their side of the half. Spectators and parents are not allowed to be on the same side of the field as team benches (parents & spectators on one side, both teams on the other side). Coaches are responsible for the conduct of their players and fans.

Game Uniforms

No player can wear:

- Shoes with a toe cleat
- Jewelry
- Shorts that have pockets or zippers
- Substitute jerseys